



HIGHWALL RULES

6-12 Co-ed Roped Climbing

I. GENERAL RULES

- 1.01 **League Standings** – There will be NO league standings kept throughout the season.
- 1.02 **Scoring** – Scores will be kept by coaches ONLY. Each route has a designated point value. Points will be added up at the end of each competition.
- 1.03 **Statistics** – Coaches may record scorecards (i.e. previous point totals) for the purpose of positive reinforcement and as a source of encouragement to your players throughout the season.
- 1.04 **Discipline** – Parents and coaches are responsible for keeping good discipline with your climbers during practices and competitions.
- 1.05 **Injury** – Competitions, on a particular wall section, will be stopped for a possible injury situation. If blood is involved, time will be taken to remove all blood from the wall and holds and the climber will be removed from the competition until the injury is properly cared for. If blood is on the jersey, the player must change into a clean shirt.
- 1.06 **Equipment** – Harness and shoes (provided by Climb Murfreesboro for use during competitions and practices)
- 1.07 **Player Attire**- All jerseys **MUST** be tucked in during competitions. NO modifications to team shirt (jersey). Do not cut off sleeves or alter team uniform in any way. Players must wear current team uniform shirts to ensure recognition of team sponsor. If a jersey needs to be replaced, a replacement jersey fee is required. Shorts or pants are acceptable.

II. HIGHWALL COMPETITIONS

- 2.01 **Prayer** - Each competition will begin with a scripture reading and prayer led by a referee, coach, or One Goal appointee and followed by team introductions.
- 2.02 **Competition Length** – Each climber will have unlimited climbs for 1 hour and 15 minutes.
- 2.03 **Stoppage** – There is not a stoppage of time for any reason. It will be a continuous clock.
- 2.04 **Route Judging** -- Routes will be judged by the belayers (parents and coaches) who will be trained on the guidelines by the gym. If a climber is judged to have fallen, the climber will be lowered to the ground. A fall is defined as:
 - 2.04.1 Placing weight on the rope
 - 2.04.2 Going off-route (using a hold that is not part of the designated route)

- 2.05 **Competition Set-up** – Up to 12 routes will be climbed at each competition. Each competitor will be given 1 hour and 15 minutes to complete as many routes possible.
- 2.06 **Scoring** – Score will be awarded for routes completed, either 50% or 100%. Team scores are the total of all individual scores. Coaches can keep track of the team score and set it as the goal for the next competition.
- 2.07 **Layout of Routes (wall)** – Routes increase in difficulty as the grade on the scorecard increases. (i.e. 5.7 is harder than 5.6) Routes will follow color-matched holds. (All green holds, all pink holds, etc.) A climber cannot mix route colors. A climber must stay on the same color on a single climb. Going off-route will be considered a fall. 1/3 of routes will change from one competition to the next.

III. **ETIQUETTE**

- 3.01 Participants, coaches, spectators, and staff will encourage all participants. All will adhere to the One Goal Sports Code of Conduct. If in the event a One Goal Sports or Climb Murfreesboro staff person witnesses an act that is against One Goal Sports Code of Conduct Policy, they have the authority to ask the offending person to leave the premises.
- 3.02 Children not in the league should stay clear of climbing area.
- 3.03 Coaches will judge climbers to the best of their ability.

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